### **UKCC LEVEL 1 CERTIFICATE**

# Unit 2 Teaching Aquatics - Techniques Part 2 – Core Aquatic Skills



# Purpose of this unit

To ensure that Level 1 Teachers have a knowledge of:-

- 1. The core aquatic skills.
- 2. The swimming strokes.
- 3. Diving.
- 4. Teaching methods including the teaching of non-swimmers.



# **Core Aquatic Skills**

- a) Entry and Exits from the water
- b) Orientation
- c) Submerging and Aquatic Breathing
- d) Floatation (incl. regaining standing)
- e) Streamlining
- f) Rotation
- g) Propulsion
- h) Sculling
- i) Treading Water





# **Core Skills and Future Development**

# Essential to establish sound core skills at an early stage to enhance future development.

e.g. Streamlining – is important for all strokes, dive entries, submerging in surface dive etc.

e.g. Aquatic Breathing – is important for all strokes and other skills such as surface diving and other submerging skills.

The core skills must be taught / done both with and without goggles to ensure swimmers are 'waterproofed' – safer in water.

Core skills must be performed to a 'HIGH' standard in order to transfer effectively to future activity. E.g. Aquatic Breathing and Front Crawl.



# a) Entry and Exits

Methods of entering and exiting the water safely which underpin an individual's confidence and independence and also allow the smooth and safe flow of class lessons.

#### **Entries and Exits by:-**

- Ladder
- Steps / Ramp
- Side of pool



Some need to be taught right at the start of the programme of lessons.



# **Entry and Exit using Ladders**

#### **Useful for:-**

- Conventional pools.
- Timid learners.
- Everyone on day 1.

- Back to the water / facing steps.
- Grip both hand rails.
- Down / up steps one at a time.
- Both feet on bottom or side of pool before releasing grip on hand rails.
- Move away from steps.









### **Entry and Exit using Steps / Ramp**

#### **Useful for:-**

- Elderly or very timid.
- Not available in all pools.

- Facing forward.
- Holding edge or rail for stability.
- Slowly one step at a time.







# Entry using the Side – Sit and Swivel

#### **Useful for:-**

- Class or group entry.
- Progression from having to use steps.

- Sit on side.
- Put both hands on poolside to one side of the body.
- Swivel to face the poolside.
- Gentle lower into water.









# **Exit using the Poolside**

#### **Useful for:-**

- Class or group exit.
- Progression from having to use steps.



- Both hands flat in poolside.
- Push off bottom of pool and push up on arms.
- Lean over poolside.
- Bring one knee / leg up onto poolside.
- Bring other leg up / stand up.







### Entry using the Side – Jumping in

#### **Useful for:-**

- Entries once more confident.
- Control of body shape.

- Toes gripping edge of pool.
- Jump up and out.
- Head up / eyes looking forward.
- Body straight.
- Toes enter first.
- Bend knees when feet touch the bottom.



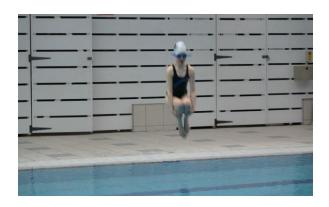
# **Variations of Jumps**

#### **Useful for:-**

- Control of body shape.
- Body awareness and balance.

- As before but variations in flight (star and tuck).
- Head up in all jumps.
- Body back to straight with legs together for entry.







# **Entry and Exit Key Points**

- Organise for safety and ability depth (minimum 0.9m / chest depth), space, numbers.
- Jumps require organisation for safety space to jump into / what to do next / route back to poolside.
- <u>Teach</u> the skills e.g. direction to face on ladders, grip, what do they do at the bottom once in the water?
- Entries and exits, like other skills, require practices and teaching points.





### **Entries and Exits**

#### Task

What pieces of equipment could you use to help encourage your pupils with entries and exits and make your lessons:-

- Fun
- Progressive





# b) Orientation

Awareness of body position in the water and ability to manoeuvre the body through changing shapes and directions.

- Starts from day 1 as learners become familiar with the water environment.
- Includes orientation of swimmer in the pool / water environment i.e. awareness of depth , pressure, area, buoyancy.
- Also includes swimmer's awareness of their orientation as they change position / turn / move through the water / regain standing etc.



# **Orientation - Key Points**

- Start with awareness of the properties of water, artificial aids, depths, water surface, pool area, points of safety etc.
- Activities for initial orientation could include walking, jumping, running, hopping, skipping, these also can involve changing direction and speed etc.
- Can be done with / without armbands (other buoyancy aids).
- Orientation develops as the swimmer progresses through the other core aquatic skills i.e. there is a significant overlap amongst the different core aquatic skills



# **Regaining Standing from Prone**

- Essential skill to ensure pupils feel at ease.
- Can be practiced with support (partner or floats or one hand on rail initially).
- Needs to be done near side initially until confident.











#### **Regaining Standing from Prone**

- Press down with hands and lift head.
- Tuck legs up and bring knees forwards.
- Body moves to tucked and vertical.
- Stretch feet down to pool floor.











# **Regaining Standing from Supine**

- Generally found to be more difficult than from prone position.
- Practice near side / teacher until competent.















# Regaining Standing from Supine

- Arms wide, press down and sweep forward.
- Head forward, chin to chest.
- Knees bend up towards body.
- Body moves to tucked and vertical.
- Stretch feet down to pool floor.











# Orientation

#### **Task**

In groups look at the 'games booklet' or 'activity cards' and identify activities that would encourage different aspects of orientation.





### c) Submerging and Aquatic Breathing

Developing confidence in the water and a feeling of being at ease with the water around the face / the head under the water / breathing being limited etc.

- Introduce in the first lesson.
- Include in all early lessons.
- Use progressive practices to develop (see textbook).
- Should be done in shallow water and later in deep water.
- Eventually requires to be applied to the specific stroke e.g. breathing in front crawl.



# Teaching Submerging and Aquatic Breathing

#### Progressions need to deal with:-

- Getting used to water over the face / head blowing the water away.
- Getting used to the mouth close to the water / getting used to blowing out along the water / in the water.
- Getting used to the whole face / head in the water.
- Getting the water squeezed out of the eyes.
- Blowing out underwater.
- Bobbing in / out of water timing the exhale / inhale.
- Being able to do it continuously.



# Teaching Submerging and Aquatic Breathing cont.

- The mouth being in the water and blowing bubbles.
- Then nose in / eyes in etc.





# Submerging and Aquatic Breathing cont.

- The whole face / head being in the water
- Blowing out / blowing bubbles
- Face / mouth out of water/ inhaling





# **Submerging and Aquatic Breathing**

Practices involving aquatic breathing must continue to challenge and be combined with other elements of the core skills e.g. floatation, rotation etc.





**FUN with a purpose** 





# Submerging and Aquatic Breathing - Key Points

- Build confidence in submerging: mouth, face, whole head etc. Then add ......
- Blowing out through the mouth underwater
  - Slowly .... long trail of bubbles (trickle) / quickly ...
     big blast of bubbles (explosive).
- Blowing out through the nose underwater as this contributes to 'blocking the nose off' so that they do not get water up the nose.
  - 'Humming' to block off the nose.



# **Bobbing**

- Totally submerge (feet on bottom in shallow end).
- Blow out long stream of bubbles.
- Raise head so that mouth is clear breathe in.
- To get water out of eyes squeeze eyes shut and open again – do not rub eyes.
- Submerge again.



# A final test .....

### Repetitive bobbing:-

- Bobbing should be a relaxed, continuous, controlled and non-stressful activity (15 bobs / for about a minute) until that level of competence is reached they are not ready to progress.
- N.B. no stops, no rubbing eyes, supplying adequate oxygen etc.



# Submerging and Aquatic Breathing

#### **Task**

- a) Using the 'Songs Booklet' find 3 songs that you could use to build confidence in submerging and aquatic breathing for your young beginners.
- b) If your group were adults how could you achieve the same objective?



# d) Floatation

Floatation – developing confidence in the support of the water and understanding of personal buoyancy. (It also includes an awareness of balance in the water.)

- Introduce in first / early lesson
  - Possibly with buoyancy aids / support to start with.
  - Requires elements of submerging and aquatic breathing to master prone floating without aids.
- Should be part of all early lessons
- Ensure an understanding of personal buoyancy is developed



# **Floatation - Key Points**

#### Front / prone float

- Breathe in, put face in water.
- Feet off bottom.
- Adjust head position to help raise feet to achieve flat position.
- Lie still.







#### **Prone Floatation**

- Stretch arms and legs either:-
  - Together into pencil shape.
  - Wide into star shape.
- Then try making a sequence of shapes.







# **Supine Float**

#### Back / supine float

- Breathe in.
- Put head back / ears in water.
- Look up / nose pointing towards the ceiling.
- Feet off bottom.
- Adjust head position (further back) to help raise feet.







# Supine Float cont.

- Progressive practices reducing support.
- Then sequences of shapes.







# Supine Float cont.

#### **Control of breathing:-**

- The air in the lungs is needed to enhance buoyancy.
- Breath out a little then breathe in.
- Do not breath out 'fully' unless wanting to sink.







# Supine Float cont.

 Additional adjustments for poor floaters – arms back / legs bent to redistribute body weight.







#### Mushroom float

- General test of floating ability.
- Take a big breath.
- Tuck head in.
- Draw knees up to chest.
- Hold onto knees.
- Tight tuck shape.





#### **Mushroom Float**

Teaching about importance of air in the lungs for buoyancy.



- Breathe out fast.
- What happens?







#### **Floatation**

#### **Task**

You have a class who are confident without aids. What tasks could you set them to become more confident and relaxed when floating. The class will be working in pairs.



# e) Streamlining

Streamlining is the alignment of the body to reduce resistance i.e. a long, narrow, tapered shape.

- Encourage a streamlined body position from the start.
- Ensure key points re. streamlining are adhered to in all tasks / strokes / skills.
- Should be included (in different guises) in all lessons.

**QUALITY OF STREAMLINING IS VITAL.** 



# Streamlining Key Points (for glide position)

- Head in line with the body / in a neutral position.
- Eyes looking down and slightly forward at the pool floor.
- Arms are extended with the upper arms pressed against the ears.





### Streamlining cont.

- Hands are one on top of the other.
- Legs are together: knees together, feet together and toes pointed.
- Abdominal muscles and buttocks clenched / tightened.
- Stretch to maximum length throughout the body – long .... thin ..... pointed at both ends.





### Streamlining

- Start with basic body position / alignment usually through floating practices / pencil float.
- Awareness of head position to achieve as close to flat / horizontal as possible.
- Develop awareness of body shape / muscle tension involved in holding the shape.
- Then develop streamlining with travelling e.g. push and glide (it will take time to teach the push off from the wall).



# **Streamlining**

#### Task

You are working with a timid group of adults, what 3 progressive practices could you use to help them build confidence and achieve good streamlining?



# f) Rotation

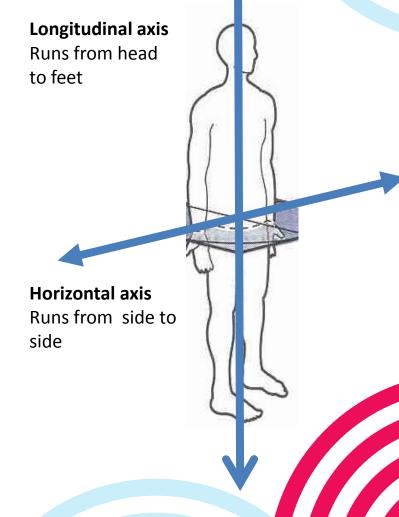
The ability to turn / rotate in different directions / around different axes of the body, with control, while maintaining spacial awareness and balance.

- Once confident in the skills of floating and submerging / breath control have been established ...... then introduce rotation.
- Be aware of body shape when rotating.



#### Rotation

- Takes place <u>round</u> an axis.
- An axis is like an imaginary pole / skewer through the body.
- Swimming mainly uses2 axes:-
  - Longitudinal axis
  - Horizontal axis





### **Types of Rotation**

#### Around a Longitudinal axis:

- Rolling into the arm action of front crawl and backstroke.
- Rolling into the arm pull and turning the head to breathe in front crawl.
- Rolling from front to back and vice versa e.g. log roll.
- Rotating back on to the front after a tumble turn or rotating onto the front prior to a back crawl turn.
- Turning on the spot while treading water.

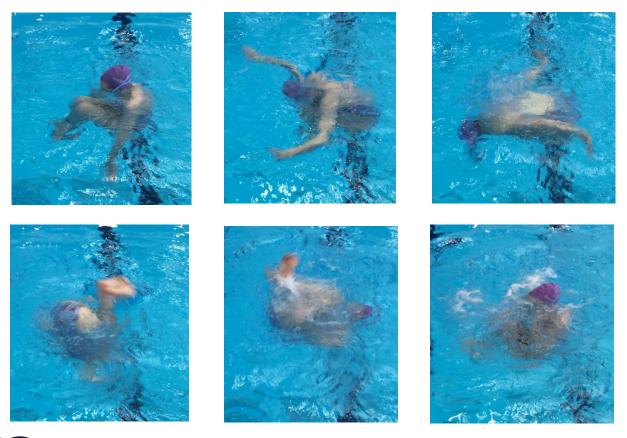


#### Continued .....

- Around an Horizontal axis:
  - Somersaults (forwards and backwards)
  - Tumble turns
  - Head first surface dive
  - Breathing in butterfly
  - Diving



#### **Forward Somersault**





#### **Backward Somersault**





# **Rotation - Key Points**

- Use of body shape to facilitate rotation / stop rotation.
- Use of body parts / limbs to initiate rotation (e.g. head / hands).





#### Rotation

#### Task

Your class are working on rotation. List 6 teaching points that you could use to help your pupils achieve:-

- Back somersault
- Head first surface dive
- Log roll





# g) Propulsion

The ability to apply force (using arms / hands and legs / feet) in order to move the body through the water:-

- Should be introduced from the start and in every lesson.
- Initially can be with artificial aids or without.



### **Propulsion Key Points**

#### Different ways of applying force

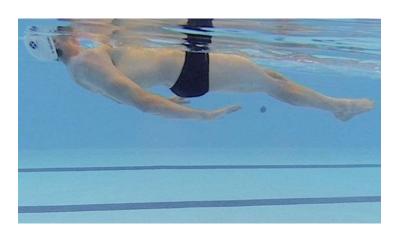
- Newton's 3<sup>rd</sup> Law of Motion paddle / pull push action.
- Bernoulli's principle propeller / sculling action.

#### Propulsion and stroke movements

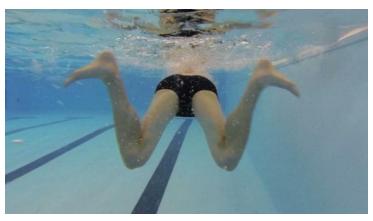
- Simultaneous and alternating.
- Crawl kicks, dolphin kick, breast stroke kick, arm pulls / sweeps / sculling action.



### Cont.











#### Continued ......

- Curved pathways of arm pulls:-
  - longer propulsive phase.
  - still water.
- Bent arm pulls:-
  - more muscle groups.
  - shorter levers.
- Changing pitch of hands.
- Simultaneous and alternate arm actions.
- Recovery over / through water.
- Kicks with different foot positions (plantar flexed and dorsi flexed)/ alternate and simultaneous kicks.



#### Continued ......

#### Task

When in a series of 10 lessons with a new group of non-swimmers would you start on propulsion? How would you start .... one stroke or multi stroke .... prone or supine .... etc?



# h) Sculling

The movement of hands to generate propulsion in a 'propeller type' action (as opposed to a pulling 'paddle type' action). [Bernoulli's principle]:-

- Sculling is closely associated with 'FEEL' of the water due to the subtle changes in the pitch of the hands. Good 'feel' for the water is fundamental to swimming well / easily.
- The basic movement of sculling features in most manoeuvring skills that beginners learn and should be encouraged from the start (e.g. regaining standing, balance, travelling etc.).
- Sculling should also be taught specifically in its own right later on in the core aquatic skills.
- Sculling is a 'side to side' movement of the hand (as opposed to the pulling back movement)



# **Sculling Key Points**

- Hands moving in a curved / figure of eight pathway.
- Hands changing pitch as they sweep inwards and outwards (thumb slightly down sweeping out / little finger slightly down sweeping in – hand at approximately 30 - 35°).



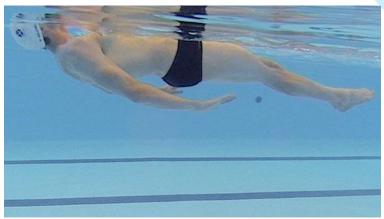


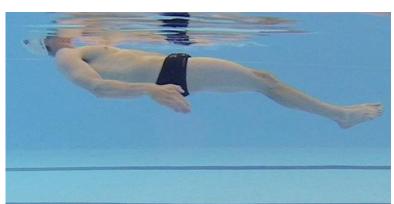
- Constant movement of the hands and constant application of pressure on water.
- The position of hand (i.e. flexion / extension of wrist) and position of the arms determines whether the sculling is supportive or propulsive and its direction.

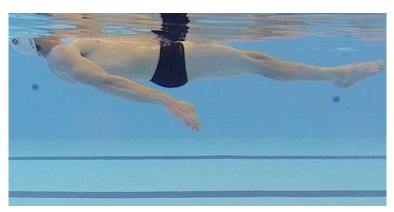


### Cont.











# Sculling

#### **Task**

Practice demonstrating the sculling action for:-

- Flat / support scull (stationary )
- Standard scull (head first travel when lying on the back with the hands by the hips)
- Reverse scull (feet first travel when lying on the back with the hands by the hips)





# i) Treading Water

Treading water is the ability to remain upright in the water with the head clear using sculling of the hands and kicking of the legs for support:-

- Should be introduced in shoulder depth water.
- Needs to be introduced <u>before</u> learners move on to swimming in deep water (for safety).



# **Treading Water - Key Points**

- Can be performed with breast stroke / scissors / flutter (crawl type) or eggbeater leg kick.
- Eggbeater is the most efficient kick.
- The hands, with the arms slightly to the sides and in front, perform flat scull to support the body.
- The legs, vertically below the body, should be kicking continuously.
- At a basic level treading water requires keeping the head clear while exerting the minimum of effort.



### Cont.











# **Treading Water**

#### Task

- a) When in your sequence of covering the Core Aquatic Skills would you introduce Treading Water?
- b) Provide a progressive sequence of 4 or 5 practices to introduce and develop Treading Water.



# **Core Aquatic Skills - General**

Read Text Chapter 2.2.4 on all Core Aquatic Skills / Practices.

Re-read <u>all Power-Points on Core Aquatic Skills.</u>



